**EDUCATION**

**Washington University in St. Louis** **St. Louis, MO**

Master of Science in Computer Science, GPA: 3.8/4.0 08/2022 – 05/2025

Bachelor of Science in Computer Engineering, GPA: 3.8/4.0

**Coursework:** OOP, Systems Software, Multi-Paradigm in C++, Operating Systems, Computer Architecture, Computer Systems Design, HPC Systems, Digital IC Design and Architecture

**Sewanee: The University of the South** **Sewanee, TN**

Bachelor of Science in Computer Science, GPA: 3.5/4.0 08/2019 – 05/2022

**WORK EXPERIENCES**

**WashU Mckelvey School of Engineering** **St. Louis, MO**

*Firmware Engineer* 05/2023 – Present

* Developed and simulated a noise cancellation algorithm in **C++** using single and double threshold methods, improving localization accuracy by 20%
* Analyzed energy levels of Gamma-ray events using **Vitis HLS** implementing integration and prefixed sum methods that reduced latency below 300 cycles
* Simulated data flow from front end ASICs to FPGA in **Vivado** using FIFOs, PynqMicroblaze, PL control
* Contributed to the development and testing of a cutting-edge Gamma-ray telescope demonstrator

**CW Software** (A startup providing local news & alerts) **Shanghai, China**

*Software Engineer Intern*  05/2024 – 08/2024

* Built in-memory caching layer using **Redis** for the *Like* feature, to reduce direct communications to persistence layer. Helped to design the Redis data structures to store the *Like* mappings between posts and users. Wrote server-side functions to read/write data via Redis. Implemented primary and replica for availability and failover. Database overhead is reduced by 2% and page load time is increased by 20%
* Wrote stored procedures to feed data into a user preference prediction model based on user *Like* data, to make personalized content recommendations and accurate target advertising
* Analyzed and visualized user growth and usage data for KPI and quarter reports using **Tableau**

**PROJECTS**

**Crowd-sourced Restaurant Review Website**

* Developed a website like Yelp, consisting of user authentication/authorization, posting, user rating/reviews, keyword/fuzzy search, navigation/pagination and other features
* Created backend using Express.js in **Node.js** runtime, along with the **MongoDB** and **Mongoose**. Built frontend using **HTML5** and **JavaScript**, styled with Bootstrap and CSS
* Utilized express-session to handle sessions and cookies, passport to offer local login, nodemailer to send emails, and connect-flash to display flash messages after user login/logout/posting

**AI Class Copilot App**

* Created an iOS app that listens to lectures, extracts insights, and answers questions using **Swift** and **XCode**
* Integrated with **Deepgram API** for transcribing audio into text transcripts and **OpenAI API** to process transcripts for insight extractions and Q&A
* Utilized asynchronous **FastAPI** calls to improve server concurrency and handle multiple I/O-bound requests efficiently, improving the throughput and performance of the iOS app

**TECHNICAL SKILLS**

**Programing Language**:Python**,** C++**,** Perl, Rust, C#, JavaScript, HTML5, CSS, SQL, Shell Scripting, VHDL/Verilog, CUDA

**Framework**: React, NumPy, Pandas, FastAPI, Matpl otlib, Unity, Unreal Engine

**Machine Learning**: TensorFlow, PyTorch, Scikit-Learn

**Data Store & Streaming**: MySQL, PowerBI, DAX, Tableau

**Architecture & Methodology**: Microservices, FPGA, Object-Oriented Programming, Caching, Design Patterns, Distributed Systems, Relational Database, Cloud Computing, A/B Testing, EDA

**CI/CD & Development Tools**: Git, Docker, Visual Studio Code, Eclipse, Anaconda